

YAMAGUCHI Takahiro

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ME:

2009, completed graduate school of Tama Art University.
He Interested in the expression which treating letters and language like Calligraphy, graffiti, typography and so on. Then in his work, he often try to expand the scale of writing into physical scale. Then outputting any format (Performance, installation, etc...).

CV:

[Education]

Tama Art University, Information Design Field, Design Course Master Program

[Prizes]

TDC Anual Award 2010 : Winning Work

[15th] Student CG Contest : Grand Prize

[13th] Japan Media Arts Festival : Jury Recommended

CONCURRED YOKOHAMA WALL DESIGN AWARD : Silver Prize

AAC Sound Performance DOJO #1 : Nominated

[Selected Exhibition]

-2010

EXTENDED SENSES (Seoul, Korea)

INDAF 2010 (Incheon, Korea)

Interferenze Seeds Tokyo 2010 (Tokyo)

KUALA LUMPUR DESIGN WEEK 2010 (Kuala Lumpur)

TDC Exhibition 2010 (Tokyo)

2009 Asia Digital Art Award (Fukuoka)

[13th] Japan Media Arts Festival(Tokyo)

redundant web (Internet only)

-2009

Typologic Exhibition (Tokyo)

ICC OPEN SPACE 2009 (Tokyo)



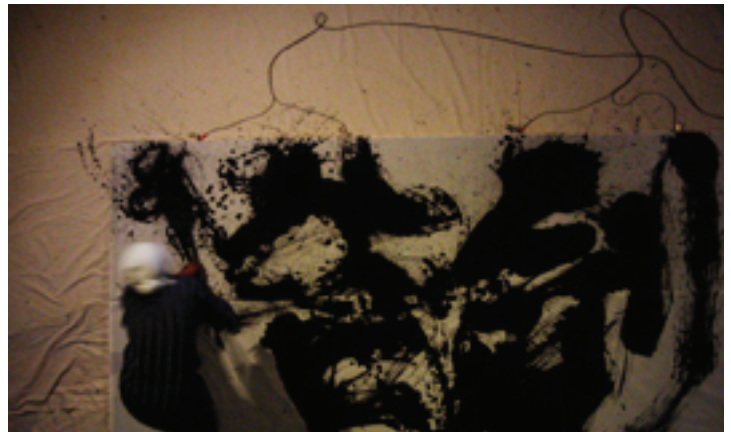
Urbanized Typeface

2009 / Digital font, Installation

Urbanized Typeface consists of the font named "Shibuya08-09" which made by GPS data and Audio Visual installation which is archiving the process of making. The method of making the font is quite physical.

There are many fonts named as the city name inside machintosh manily and also any other PCs. This is the reason for many cases that why it named as the city name is just quite image of characters shape or the place where the person lives who made the font. So there is no reality or necessity.

Then I made the font which has a great reality. Which each alphabets shape are made according to the figure of the city Shibuya, Tokyo. First, I was running around Shibuya's street with a GPS reciever by bicycle. The running course is the shape of each fonts characters. The GPS reciever recorded global positions once per a second as a data of number. By doing so, I made all of characters (A - Z).



Sound Calligraphy

2007 / Sound Performance, Calligraphy

This performance has a purpose to expand possibility and a meaning of the calligraphy (Japanese "Shodo") that is one of the Japanese most important traditional culture by using a digital technology of these days.

The elements of sounds this performance is depend on all of physical vibration. (the sound that rubbed against paper and writing brush, or dripping "sumi" on paper)

In addition, It is said that this is a theory that a good calligraphy is usually written by a certain constant rhythm and constant handling of brush. Using an acceleration sensor installed on a brush and software on PC, I let those rhythm and handling of brush reflect to a element of sounds.

By doing so, I was able to perform that writing characters and playing sounds like music still more at the same time. Each written stroke left in sapace as a sound, and characters accumulates in space as the music that had rhythm.